

MASTER IN SEISMIC ENGINEERING— E.T.S.I. INDUSTRIALES (U.P.M.)

DISCRETIZATION METHODS IN ENGINEERING

# The FEM in 1D

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1. Motivation: Review from last day.
2. Matrix form of the Ritz solution.
3. The FEM.
4. The Galerkin method.

We continue with the example of the elastic spring discussed last week: find the minimizer  $u$  of the potential:

$$V(u) = \int_0^L \left( \frac{1}{2} EA(u')^2 - f \cdot u \right) dx - h \cdot u(L) ,$$

Foreseeing more complicated problems, we search for an approximation solution

$$u^h(x) = \sum_{i=1}^r N_i(x) d_i , \quad \text{with} \quad N_i(0) = 0$$

If we enforce the first order optimality condition  $\frac{\partial V(u^h)}{\partial d_i} = 0$  we obtain

$$0 = \frac{\partial V(u^h)}{\partial d_i} \iff 0 = \int_0^L \left( EA(u^h)' N_i' - f \cdot N_i \right) dx - h \cdot N_i(L)$$

These are linear equations, so we can write, for each  $i = 1, 2, \dots, r$

$$\sum_{j=1}^r \underbrace{\int_0^L EA N'_i N'_j dx}_{K_{ij}} \cdot d_j = \underbrace{\int_0^L f \cdot N_i dx + h \cdot N_i(L)}_{F_i}$$

which is just the matrix equation

$$\begin{bmatrix} K_{11} & K_{12} & K_{13} & \dots & K_{1r} \\ K_{21} & K_{22} & K_{23} & \dots & K_{2r} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ K_{r1} & K_{r2} & K_{r3} & \dots & K_{rr} \end{bmatrix} \begin{Bmatrix} d_1 \\ d_2 \\ \vdots \\ d_r \end{Bmatrix} = \begin{Bmatrix} F_1 \\ F_2 \\ \vdots \\ F_r \end{Bmatrix}$$

or more compactly

$$\boxed{\mathbf{Kd} = \mathbf{F}}$$

- **Summary:**

- ▷ For a quadratic minimization problem ...
- ▷ it suffices to compute the “stiffness” matrix  $\mathbf{K}$  and “force” vector  $\mathbf{F}$  ...
- ▷ solve the linear system of equations  $\mathbf{Kd} = \mathbf{F}$  ...
- ▷ and reconstruct the solution  $u^h(x) = \sum_{i=1}^r N_i(x)d_i$ .

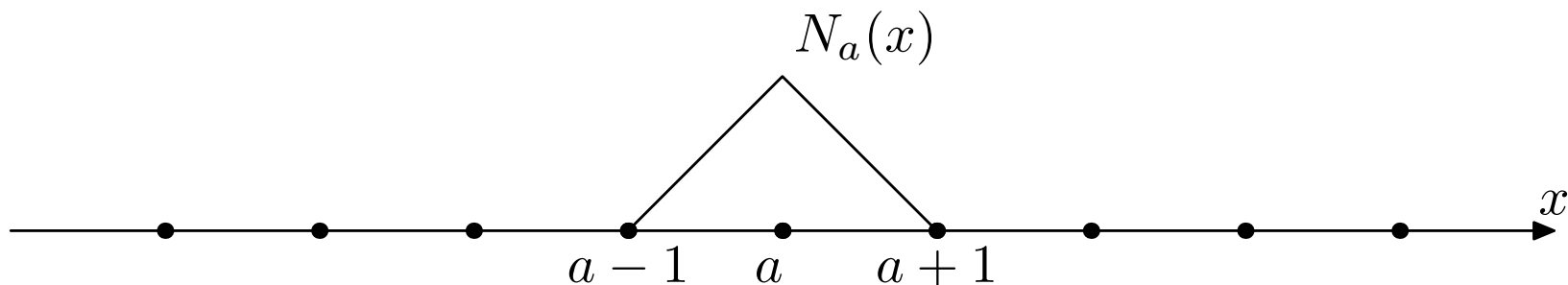
- **Remarks:**

- ▷ The matrix  $\mathbf{K}$  is always invertible, by hypothesis on the potential.
- ▷ The larger  $r$  is, the more accurate the solution is (we will prove this).
- ▷ However, the computational cost is also bigger.
- ▷ This works for all Ritz bases.

The FEM, in its simplest form, can be understood as a particular instance of the Ritz method in which the basis of the trial space consists of piecewise polynomial functions with local support.

- Piecewise linear function in 1D: partition  $[0, L]$  into  $n_{el}$  subdomains  $[x_e, x_{e+1}]$  of length  $h_e = x_{e+1} - x_e$ , called elements. The points  $x_e$  are the nodal coordinates. Then, we define

$$N_a(x) = \begin{cases} \frac{x-x_a}{x_a-x_{a-1}} & \text{if } x \in [x_{a-1}, x_a] \\ \frac{x_{a+1}-x}{x_{a+1}-x_a} & \text{if } x \in (x_a, x_{a+1}] \\ 0 & \text{otherwise} \end{cases}$$



- The formulas for  $\mathbf{K}$  and  $\mathbf{F}$  are as before, however ...
- If  $|i - j| > 1$  then  $N_i$  and  $N_j$  have disjoint support, hence  $K_{ij} = 0$ .
- As a result,  $\mathbf{K}$  is **sparse**.

$$\mathbf{K} = \begin{bmatrix} K_{11} & K_{12} & 0 & 0 & \dots & 0 \\ K_{21} & K_{22} & K_{23} & 0 & \dots & 0 \\ 0 & K_{32} & K_{33} & K_{34} \dots & 0 & \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & K_{r,r-1} & K_{rr} \end{bmatrix}$$

This has **enormous** implications from the computational standpoint

- ▷ For a full matrix, the cost of solving a linear system is  $\mathcal{O}(r^3)$
- ▷ For a banded matrix, the cost of solving a linear system is  $\mathcal{O}(b^2 r)$

Consider now the advection-diffusion problem in  $[0, L]$

$$a u' - \kappa u'' = f, \quad (\kappa > 0) \quad u(0) = 0, u(L) = 1$$

This problem is a model for the Navier-Stokes equations and **it can not be obtained by minimizing a functional**, hence the Ritz method can not be used.

The **Galerkin method** can be used to approximate the solution to this problem. For that, multiply the differential equation by a test function  $w$  with  $w(0) = w(L) = 0$  and integrate by parts the second derivative

$$0 = \int_0^L (a u' - \kappa u'' - f) \cdot w \, dx = \int_0^L (a u' \cdot w + \kappa u' \cdot w' - f \cdot w) \, dx$$



We obtain the variational equation (or weak formulation of the problem)

$$\int_0^L (a u' \cdot w + \kappa u' \cdot w') \, dx = \int_0^L f \cdot w \, dx \quad \text{for all } w$$

▷ The Galerkin method consists in replacing  $u$  and  $w$  in the previous equation with  $u^h$  and  $w^h$ , defined as

$$u^h = \sum_{j=1}^r N_j(x) d_j, \quad w^h = \sum_{i=1}^r N_i(x) w_i.$$

By selecting  $w^h = N_i$  it follows, for  $i = 1, 2, \dots, r$

$$\sum_{j=1}^r \underbrace{\int_0^L (a N_j' \cdot N_i + \kappa N_i' \cdot N_j') \, dx}_{K_{ij}} d_j = \underbrace{\int_0^L f \cdot N_i \, dx}_{F_i}$$

...or in matrix terms, again  $\mathbf{Kd} = \mathbf{F}$ .

It is customary to find the FEM equations written in a matrix form such as the following:

- Define the interpolation vector  $\mathbf{N}(x)$  and its derivative  $\mathbf{B}(x)$  as

$$\mathbf{N} = [N_1(x) \ N_2(x) \ \dots \ N_r(x)] , \quad \mathbf{B} = \mathbf{N}'$$

- Then the force vector and stiffness matrix can be expressed as

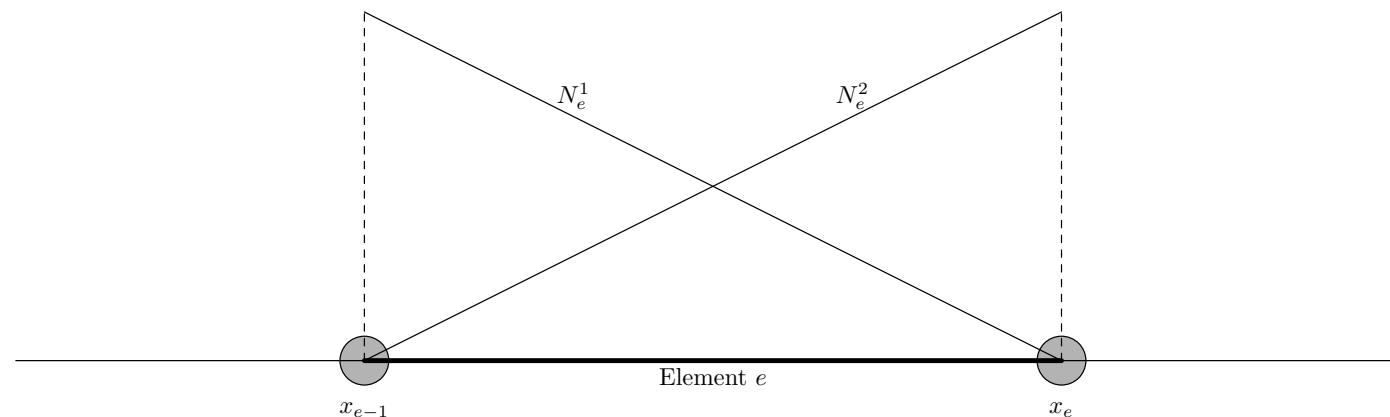
$$\mathbf{F} = \int_0^L \mathbf{N}^T(x) f \, dx + \mathbf{N}(L)^T h , \quad \mathbf{K} = \int_0^L \mathbf{B}^T E A \mathbf{B} \, dx$$

These is the same force vector and stiffness matrix one gets from structural analysis.

- An element is a polygonal subset of the problem domain. In the case of the string, the  $k$  element is the interval  $[x_{k-1}, x_k]$ .
- The nodes of the element are often relabeled with a local ordering

$$x_{k-1} \rightarrow x_k^1 \quad x_k \rightarrow x_k^2$$

- An element intersects the support of two, and only two, interpolation functions which we denote  $N_e^1, N_e^2$ . The superscript 1, 2 is the *local* shape function numbering



- The computation of the force vector and stiffness matrix is done in an element-by-element basis. Ignoring, for simplicity, boundary terms:

$$\begin{aligned}
 \mathbf{F} &= \left\{ \begin{array}{c} \int_0^L N_1 f \, dx \\ \int_0^L N_2 f \, dx \\ \int_0^L N_3 f \, dx \\ \vdots \\ \int_0^L N_{r-1} f \, dx \\ \int_0^L N_r f \, dx \end{array} \right\} = \left\{ \begin{array}{c} \int_{e_1} N_1 f \, dx \\ \int_{e_1} N_2 f \, dx + \int_{e_2} N_2 f \, dx \\ \int_{e_2} N_3 f \, dx + \int_{e_3} N_3 f \, dx \\ \vdots \\ \int_{e_{r-2}} N_{r-1} f \, dx + \int_{e_{r-1}} N_{r-1} f \, dx \\ \int_{e_{r-1}} N_r f \, dx + \int_{e_r} N_r f \, dx \end{array} \right\} \\
 &= \left\{ \begin{array}{c} \int_{e_1} N_1 f \, dx \\ \int_{e_1} N_2 f \, dx \\ 0 \\ 0 \\ \vdots \\ 0 \\ 0 \end{array} \right\} + \left\{ \begin{array}{c} 0 \\ \int_{e_2} N_2 f \, dx \\ \int_{e_2} N_3 f \, dx \\ 0 \\ \vdots \\ 0 \\ 0 \end{array} \right\} + \left\{ \begin{array}{c} 0 \\ 0 \\ \int_{e_3} N_3 f \, dx \\ \int_{e_3} N_4 f \, dx \\ \vdots \\ 0 \\ 0 \end{array} \right\} + \dots
 \end{aligned}$$

$$\mathbf{F} = \begin{Bmatrix} \mathbf{f}_{e_1}^1 \\ \mathbf{f}_{e_1}^2 \\ 0 \\ 0 \\ \vdots \\ 0 \\ 0 \end{Bmatrix} + \begin{Bmatrix} 0 \\ \mathbf{f}_{e_2}^1 \\ \mathbf{f}_{e_2}^2 \\ 0 \\ \vdots \\ 0 \\ 0 \end{Bmatrix} + \begin{Bmatrix} 0 \\ 0 \\ \mathbf{f}_{e_3}^1 \\ \mathbf{f}_{e_3}^2 \\ \vdots \\ 0 \\ 0 \end{Bmatrix} + \dots = \mathbf{A}_{e=1}^{r-1} \mathbf{f}_e$$

where **A** is the **assembly** operator that puts each entry of the element force vector  $\mathbf{f}^e$  into the large vector **F**.

- The element force vector is

$$\mathbf{f}_e = \int_{x_{e-1}}^{x_e} \begin{Bmatrix} N_e^1 \\ N_e^2 \end{Bmatrix} f \, dx$$

with  $N_e^1 = N_{e-1}$  and  $N_e^2 = N_e$

- The computation of the stiffness matrix follows the same idea

$$\mathbf{K} = \sum_{k=1}^{r-1} \mathbf{A} \mathbf{k}_e$$

where the element stiffness matrix is

$$\mathbf{k}_e = \int_{x_{e-1}}^{x_e} EA \begin{bmatrix} (N_e^1)' & (N_e^1)' & (N_e^1)' & (N_e^2)' \\ (N_e^2)' & (N_e^1)' & (N_e^2)' & (N_e^2)' \end{bmatrix} dx$$

The idea behind the element point of view is that instead of calculating the force and stiffness as in

```
for a = 1 : nnode
    compute  $\int_0^L N^a f dx$ 
    for b = 1 : nnode
        compute  $\int_0^L EA (N^a)'(N^b)' dx$ 
    end for
end for
```

we do

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for e = 1 : nel
    compute  $\mathbf{f}_e$  and assemble it into  $\mathbf{F}$ 
    compute  $\mathbf{k}_e$  and assemble it into  $\mathbf{K}$ 
end for
```

- Instead of referring everything to the element  $[x_{e-1}, x_e]$  which could be of varying size, it is more convenient to refer all the expressions to the biunit element  $[-1, +1]$ .
- Define the shape functions in the biunit segment

$$\tilde{N}^1(\xi) = \frac{1}{2}(1 - \xi) , \quad \tilde{N}^2(\xi) = \frac{1}{2}(1 + \xi)$$

- Define the map  $\varphi_e : [-1, +1] \rightarrow [x_{e-1}, x_e]$  by

$$\varphi(\xi) = \tilde{N}^1(\xi) x_{e-1} + \tilde{N}^2(\xi) x_e = \frac{x_e - x_{e-1}}{2}(\xi + 1) + x_{e-1}$$

Then the shape functions in the elements and their derivatives are

$$\begin{aligned} \tilde{N}^1(\xi) &= N_e^1(\varphi_e(\xi)) , & \tilde{N}^2(\xi) &= N_e^2(\varphi_e(\xi)) , \\ (\tilde{N}^1)' &= (N_e^1)' J , & (\tilde{N}^2)' &= (N_e^2)' J , \end{aligned}$$

with

$$J = \frac{dx}{d\xi} = \frac{d\varphi_e}{d\xi} = (\tilde{N}^1)' x_{e-1} + (\tilde{N}^2)' x_e .$$



The integrals in the biunit interval can be written as

$$\begin{aligned}
 \mathbf{f}_e &= \int_{x_{e-1}}^{x_e} f(x) \begin{Bmatrix} N_e^1(x) \\ N_e^2(x) \end{Bmatrix} dx \\
 &= \int_{-1}^{+1} f(\varphi_e(\xi)) \begin{Bmatrix} \tilde{N}^1(\xi) \\ \tilde{N}^2(\xi) \end{Bmatrix} J(\xi) d\xi \\
 \\
 \mathbf{k}_e &= \int_{x_{e-1}}^{x_e} EA \begin{bmatrix} (N_e^1)' & (N_e^1)' & (N_e^1)' & (N_e^2)' \\ (N_e^2)' & (N_e^1)' & (N_e^2)' & (N_e^2)' \end{bmatrix} dx \\
 &= \int_{-1}^{+1} EA \begin{bmatrix} (\tilde{N}^1)' & (\tilde{N}^1)' & (\tilde{N}^1)' & (\tilde{N}^2)' \\ (\tilde{N}^2)' & (\tilde{N}^1)' & (\tilde{N}^2)' & (\tilde{N}^2)' \end{bmatrix} \frac{1}{J} d\xi \\
 &= \int_{-1}^{+1} \frac{EA}{4} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \frac{1}{J} d\xi
 \end{aligned}$$

- Computers cannot, in general, perform analytical integrals of complex functions.
- On the other hand, one does not need an exact evaluation of the integrals since the approximation of the spaces gives already unavoidable errors.
- Integrals are then approximated by *quadrature*

$$\int_{-1}^1 f(\xi) d\xi \approx \sum_{l=1}^Q f(\xi_l) W_l$$

- The points  $\xi_l$  are the quadrature points,  $W_l$  are the weights.
- The accuracy depends on the order  $Q$  and the choice of points/weights.

The most accurate (per quadrature point) is the so-called Gauss quadrature.

Number of points, $n$	Points, $x_j$	Weights, $w_j$
1	0	2
2	$\pm 1/\sqrt{3}$	1
3	0	$8/9$
	$\pm \sqrt{15}/5$	$5/9$
4	$\pm \sqrt{(3 - 2\sqrt{6/5})/7}$	$\frac{18 + \sqrt{30}}{36}$
	$\pm \sqrt{(3 + 2\sqrt{6/5})/7}$	$\frac{18 - \sqrt{30}}{36}$
5	0	$128/225$
	$\pm \frac{1}{3} \sqrt{5 - 2\sqrt{10/7}}$	$\frac{322 + 13\sqrt{70}}{900}$
	$\pm \frac{1}{3} \sqrt{5 + 2\sqrt{10/7}}$	$\frac{322 - 13\sqrt{70}}{900}$

▷ The Gauss rule of  $p$  points integrates exactly polynomials up to order  $2p - 1$ .

Since the fem integrals are done over elements  $[x_{k-1}, x_k]$  of dimension  $h_k = x_k - x_{k-1}$  we have

$$\int_{x_{k-1}}^{x_k} f(x) dx = \int_{-1}^1 f\left(x_{k-1} + \frac{h}{2}(\xi + 1)\right) \frac{h}{2} d\xi = \int_{-1}^1 \tilde{f}(\xi) d\xi$$

which is precisely of the form suitable for quadrature.

- 
- The finite element method can be recovered from the Ritz method by means of a particular choice of solution space.
  - In addition to all the nice properties of the Ritz method, the FEM results in sparse “stiffness” matrices, a property with very important practical consequences.
  - In the FEM, the terms in the “stiffness” and “force” vector can be easily computed from “local” information (no need to know the solution at every node).
  - The Ritz method can only be applied to problems derived from the minimization of a functional. There is a more general discretization technique, the Galerkin method, that provides a systematic way to construct approximate solutions to problems expressed in weak form.
  - If the solution space of the Galerkin method is chosen to be piecewise polynomial with compact support, it leads to finite element approximations.
  - In minimization problems, the Galerkin and the Ritz method lead exactly to the same approximations.

- The finite element equations are, ultimately, programmed in a computer which works with matrices and vectors, which is why it is useful to reformulate all of them in matrix form.
- The “element point of view” is the most common and computationally efficient.
- Integrals are evaluated with quadratures, among which the Gauss quadrature is the most accurate one.

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